San Francisco
415 632-7739

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EXPERIENCE

2007-09 **Freelance Designer, San Francisco, California**
Contracted with IDEO and Razorfish agencies to produce a series of user interfaces and graphics for mobile handsets, PC and web apps. Worked with UX team to create look & feel, wireframes and production specs. Clients included AT&T Mobile, Vodafone and Western Digital.

2005-06 **Designer, Amp'd Mobile, Los Angeles, California**
Created interface elements, banners, promotional "mini-sites", and other graphics featured throughout ampd.com website. Developed comps for the onscreen interface of multimedia enabled cell phones.

2000-02 **Designer, Fuel RTM Inc., San Francisco, California**
Collaborated with art director & copywriter within ad agency to create and present comps at client meetings, then worked to finalize designs for print campaigns, annual reports, product packaging and websites.

1998-00 **Print Designer, Amscan Design Office, Orange, California**
Layout of stationery products such as calendars, journals and scrapbooks along with concept development for new product lines.

1996-98 **Product & License Coordinator, Avalanche Publishing, California**
Researched, selected and negotiated all photography and rights for over 120 calendar titles in addition to tracking production workflow.

EDUCATION

2002-05 **Art Center College of Design:** BFA with Honors, Graphic Design
Cal State Long Beach, 1999: BA, Political Science

SKILLS

Good communicator with strong written and verbal skills
Understanding of HTML, CSS, and web development technologies
Awareness of UCD (User Centered Design) principles & practices
Experience in all phases of print production: comps to press check

SOFTWARE

Strong working knowledge of Photoshop, Illustrator, InDesign
Experience with Dreamweaver, Fireworks, FontLab, Omnigraffle